Use Cases:

# Open the app for first time:

1. Asked to login or register

2. Login page or register page

3. Home screen with "Add a route" (or existing routes if logged in)

# Add a route

1 Click on the add a route

2 Search for routes

3 Tap the route you want to use

4 Show map for that route and ask user to accept

if no -> back to 2

5 Ask user to name the route

5 Go back to home screen and its now shown in the routes

# Delete a route

1 Click and hold on the route

2 A modal gives options to delete (or possibly rename)

3 Confirm deletion yes or cancel

4 Back to home screen

# Check in for a route

1 On home screen, click on the route

2 Map shows route preview

3 Press Start button

i. if not close enough show message and back to 2

4 Replace the start button with the finish button

5 User presses the Finish button

i. if not close enough show message

6 Pop up with a cute firework & a button that takes you to rewards

# Go to rewards page

1 Click a link from the home screen

Pages we need:

Login

Register

Home Screen with list of routes

Search for a route page

Confirm route page (reusable Map Display Route page)

Rewards

Leaderboard

Route Data - stored as a json object in database

Start and end stop (lat, lngs)

how long it takes

name

linked to a user